



Artificial Intelligence and Interactive  
Digital Entertainment Conference

June 6-8, 2007

Stanford, CA

Speakers:

**Bruce Blumberg**

Blue Fang Games

**Wolff Dobson &**

**John Funge**

AiLive

**Quinn Dunki**

Pandemic Studios

**Richard Evans**

Electronic Arts

**Chris Hecker**

Definition Six

**Soren Johnson**

Firaxis Games

**Peter Molyneux**

Lionhead Studios

**Ken Perlin**

New York University

**Neil Young**

Electronic Arts

and

**Chris Bateman**

Game Designer and co-author of  
*21st Century Game Design*

10 Keynote Speakers

11 Refereed Papers

11 Refereed Posters

5 Demos

7 Workshop Papers

3 Days in Sunny California

<http://www.aiide.org>